

## Nine Men's Morris

*The aim of the game:* to capture your opponent's pieces by making 'mills' (3 in a row).

*Set up:* the board should be empty and each player has 9 pieces.



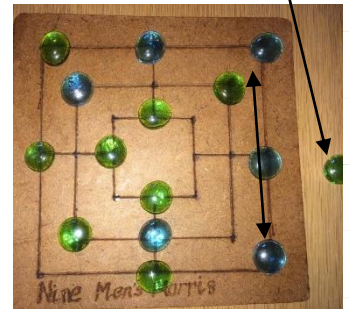
### Stage 1

- 1) Players take it in turns to place one piece at a time on the dots on the board.
- 2) Try to make a row of three on one of the lines (called a mill).
- 3) The mill **must not** be diagonal.
- 4) Try to block your opponent from making a mill.
- 5) If you make a mill, you can capture and remove one of your opponent's pieces.
- 6) You cannot take a piece from a complete mill!

Blue has made a mill and captures a green piece.

### Stage 2 (When all the pieces are on the board)

- 1) Keep trying to form mills by taking it in turns to move one piece at a time on the board.
- 2) Pieces must move along the lines and to the next empty space - **no jumping!**
- 3) If you cannot move because all of your pieces are blocked then you have lost!
- 4) You are allowed to move back to the space you just left in order to re-make a mill and take your opponent's piece!



Good Luck!